

Enhancing visual working memory performance using statistical regularities requires explicit awareness

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Australasian Experimental Psychology Conference 2017

What is visual working memory?

- The system responsible for actively storing visual information essential for cognitive tasks
 - Reading this sentence requires a store for the letters and words
 - Tracking multiple objects in the visual scene
 - Predicting the motion of objects

Visual working memory capacity

- The amount of information this active store can retain is limited!
 - On average, 3-4 objects worth of information
- It is different between individuals
 - Gradually increases during adolescence into adulthood
- A reliable predictor of cognitive performance
 - High correlations with fluid intelligence, academic performance and control of attention

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Measuring VWM capacity

- Using a change-detection task



Can visual working memory capacity be increased?

- How does experience and learning influence visual working memory processes?
- Can we augment the visual working memory system with training?
- Do capacity increases lead to changes in cognition?

Mixed results in the literature...

Psychological Research
DOI 10.1007/s00426-015-0648-y

ORIGINAL ARTICLE

Working memory training improves visual short-term memory capacity

Hillary Schwarb · Jayde Nail · Eric H. Schumacher

Memory & Cognition
2004, 32 (8), 1326-1332

Visual short-term memory is not improved by training

INGRID R. OLSON
University of Pennsylvania, Philadelphia, Pennsylvania

and

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Training Improves the Capacity of Visual Working Memory When It Is Adaptive, Individualized, and Targeted

Eunsam Shin, Hunjae Lee, Sang-Ah Yoo, Sang Chul Chong 

Brady, Konkle, & Alvarez (2009)

Journal of Experimental Psychology: General
2009, Vol. 138, No. 4, 487–502

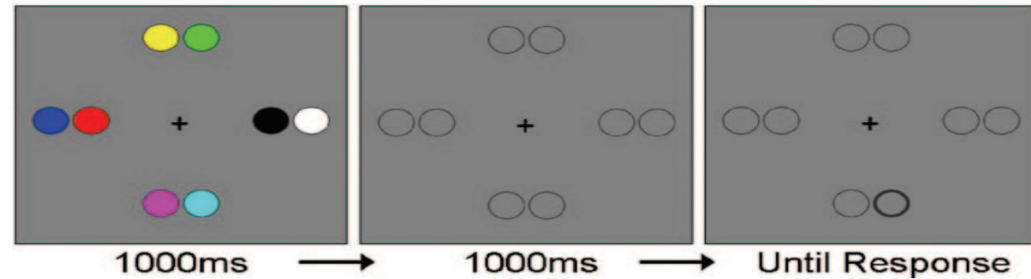
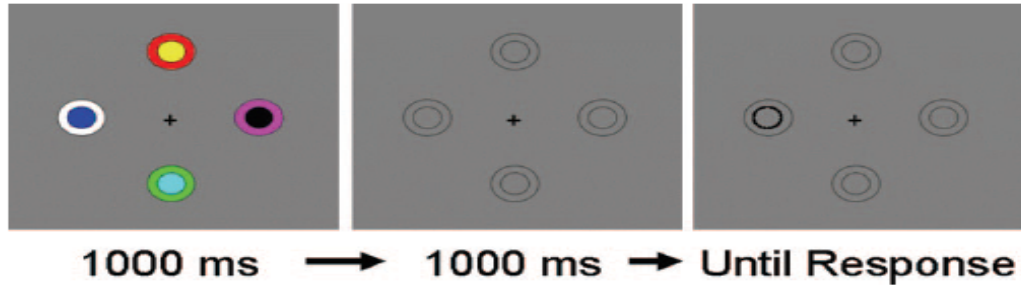
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0096-3445/09/\$12.00 DOI: 10.1037/a0016797

Compression in Visual Working Memory: Using Statistical Regularities to Form More Efficient Memory Representations

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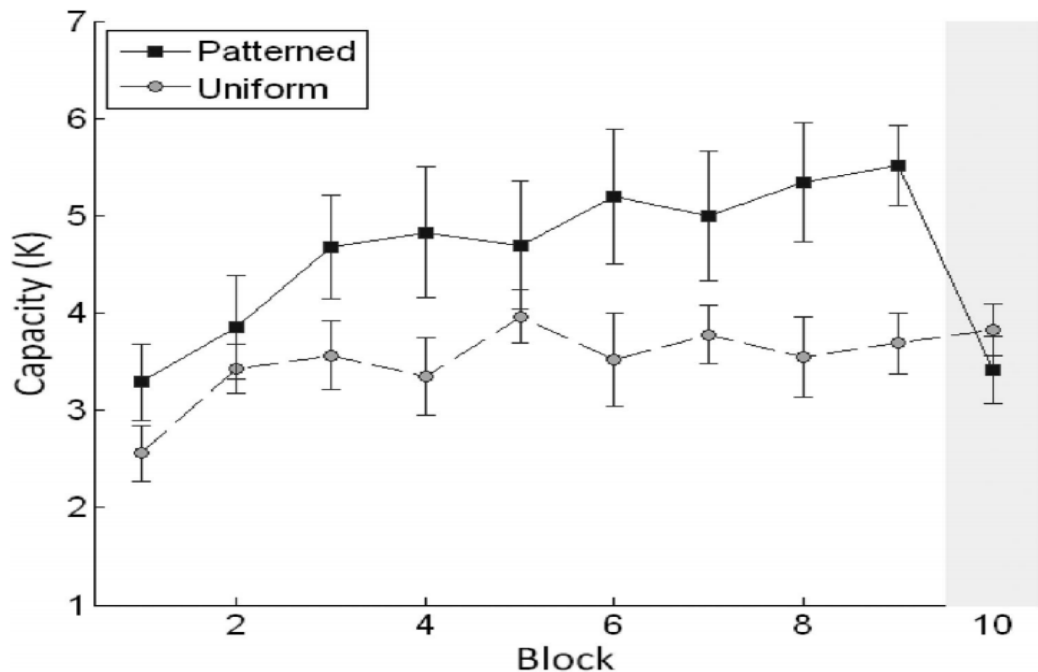
George A. Alvarez
Harvard University

Brady, Konkle, & Alvarez (2009)



- 10 blocks of 60 trials
- Two conditions:
 - *Patterning* – Four pairs with high-probability ($p = .2151$) and all others with low-probability ($p = .0027$).
 - Approximately 80% of the pairs shown were the high-probability pairs
 - The regularities were removed from the displays in the last block
 - *Uniform* – All pairs with equal probability
- Between-subjects, $n = 20$

Brady, Konkle, & Alvarez (2009)

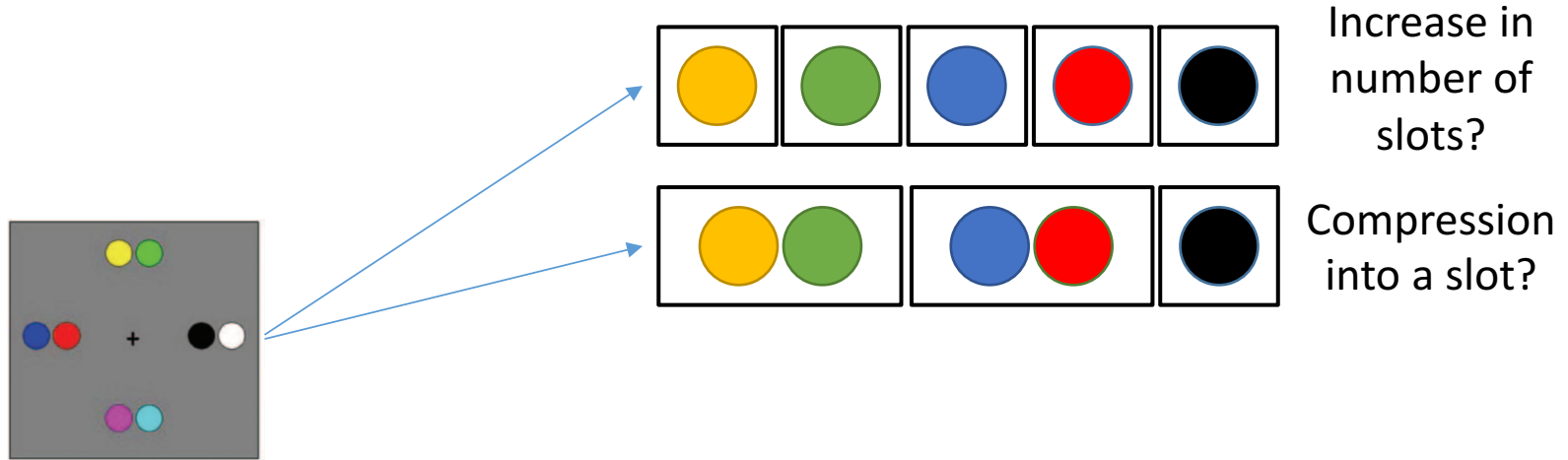


- Recall performance improves in the *patterned* condition but not in the *uniform* condition
 - Observers benefit from the statistical regularity in the displays
 - A product of visual statistical learning

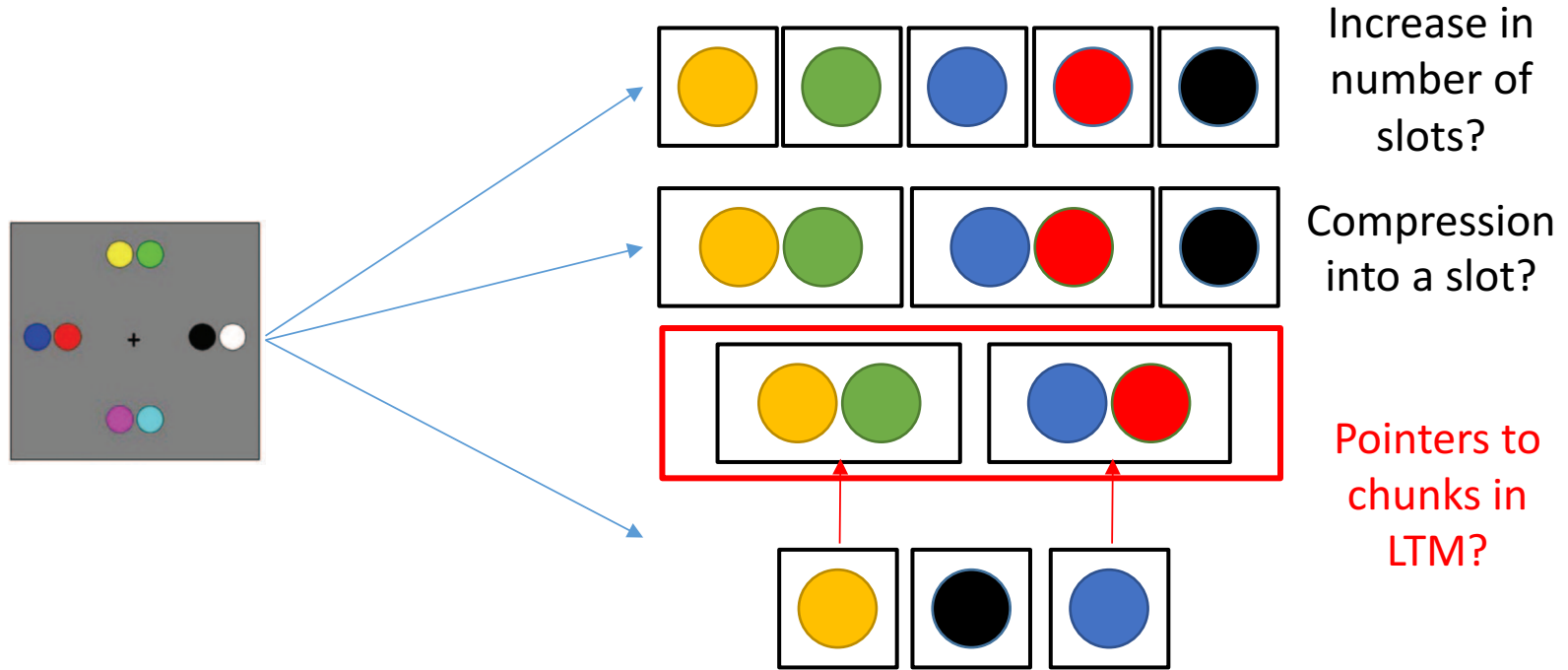
Visual Statistical Learning

- *The ability for observers to learn subtle statistical relationships automatically **without awareness** of those regularities*
 - Thought to involve unconscious statistical computations, forming the required associations between elements for the efficient **chunking** of information
 - An automatic underlying perceptual process, rather than a higher-level intentional learning strategy
 - Thought to proceed “automatically”, “incidentally”, “spontaneous” of mere exposure”

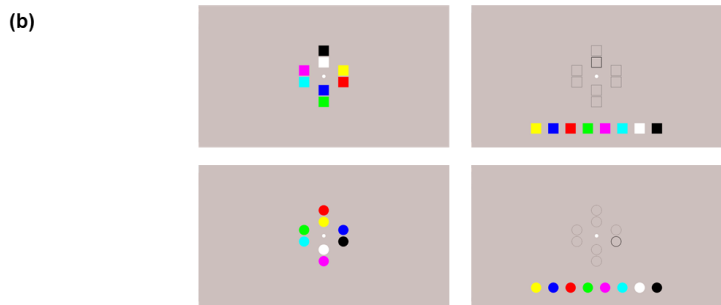
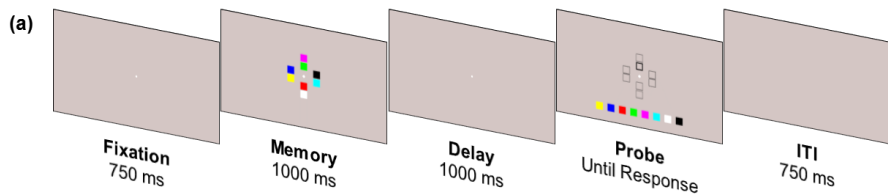
How does this increase occur in VWM?



But is there an alternative?

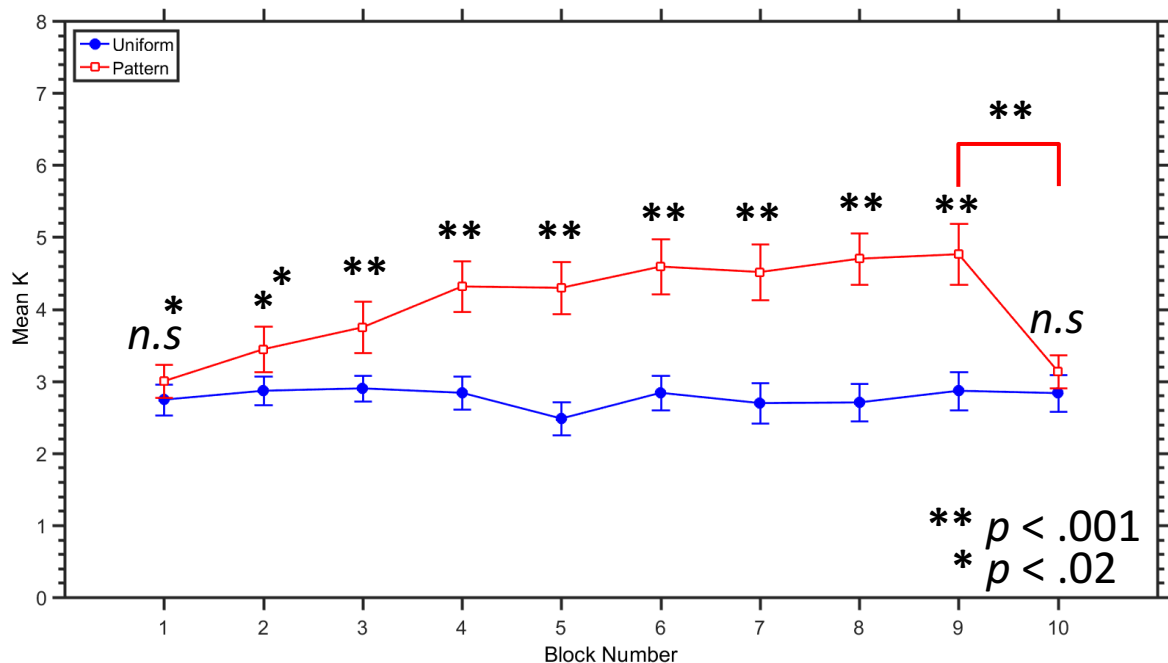


Experiment 1



- No explicit instruction about pairs or statistical regularities
- Blocked design – All subjects ($n = 32$) completed 10 blocks in the *patterned* condition and 10 blocks in the *uniform* condition
- *Tested on awareness at the end*

Did people get better with statistical regularities?



- Significant effect of condition, block and interaction between condition and block

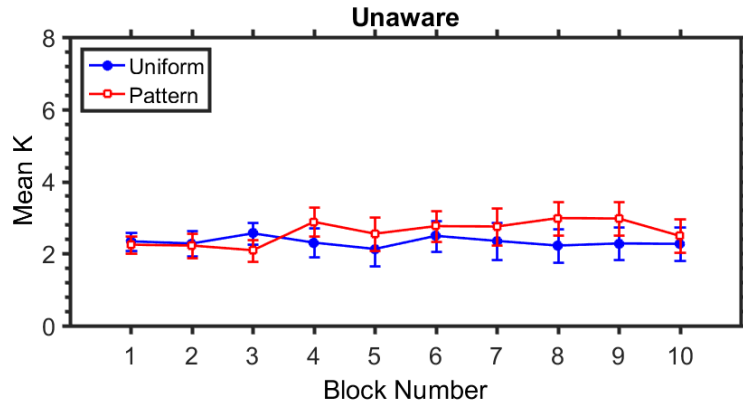
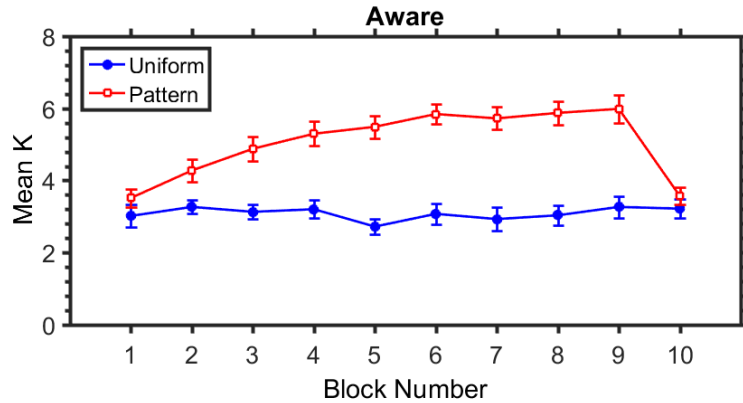
Did participants become aware of the statistical regularities?



- Aware = Correctly identified **all** the colors paired in the high-probability pair with each of the **eight** colors.

	Patterned First	Uniform First	Total
Aware	14	5	19
Unaware	2	11	13
Total	16	16	32

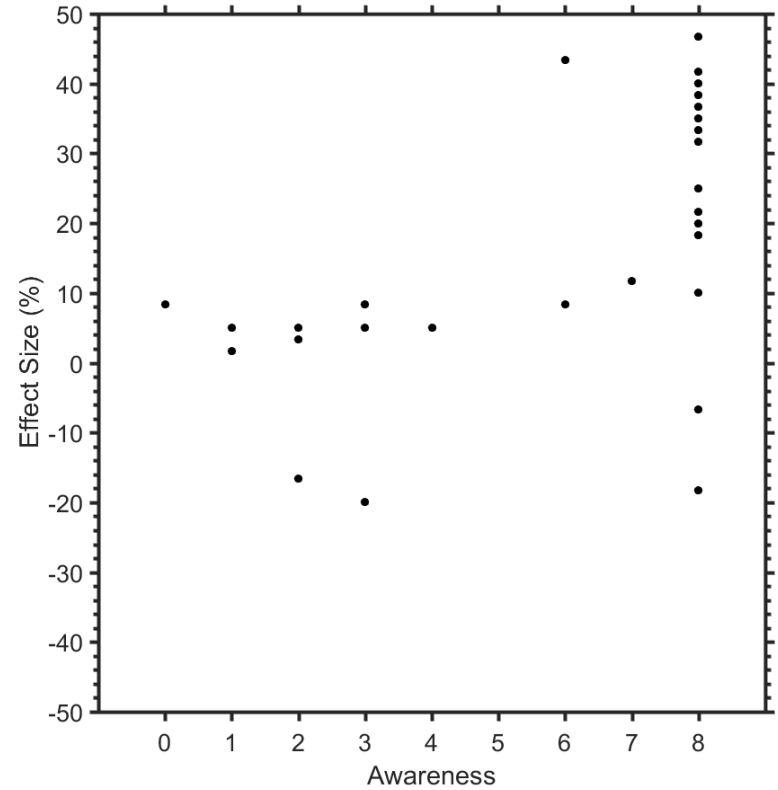
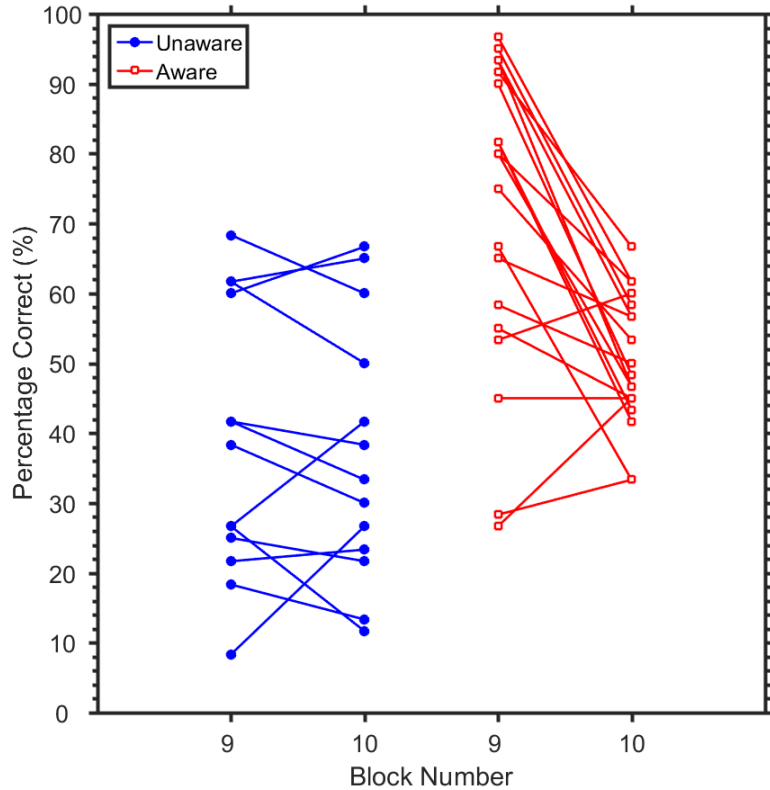
Did awareness of the statistical regularities help?



- Analysis with awareness as a factor
 - Main effect of awareness - $p < .001$
 - Significant three-way interaction - $p < .05$
- Among aware participants only, significant interaction between block and condition - $p = .001$
- Among unaware participants only, interaction between blocks and condition was not significant - $p = .35$

p	Condition	Block	Two-way Interaction
Aware	< .001	< .001	< .001
Unaware	<i>n.s.</i>	<i>n.s.</i>	<i>n.s.</i>

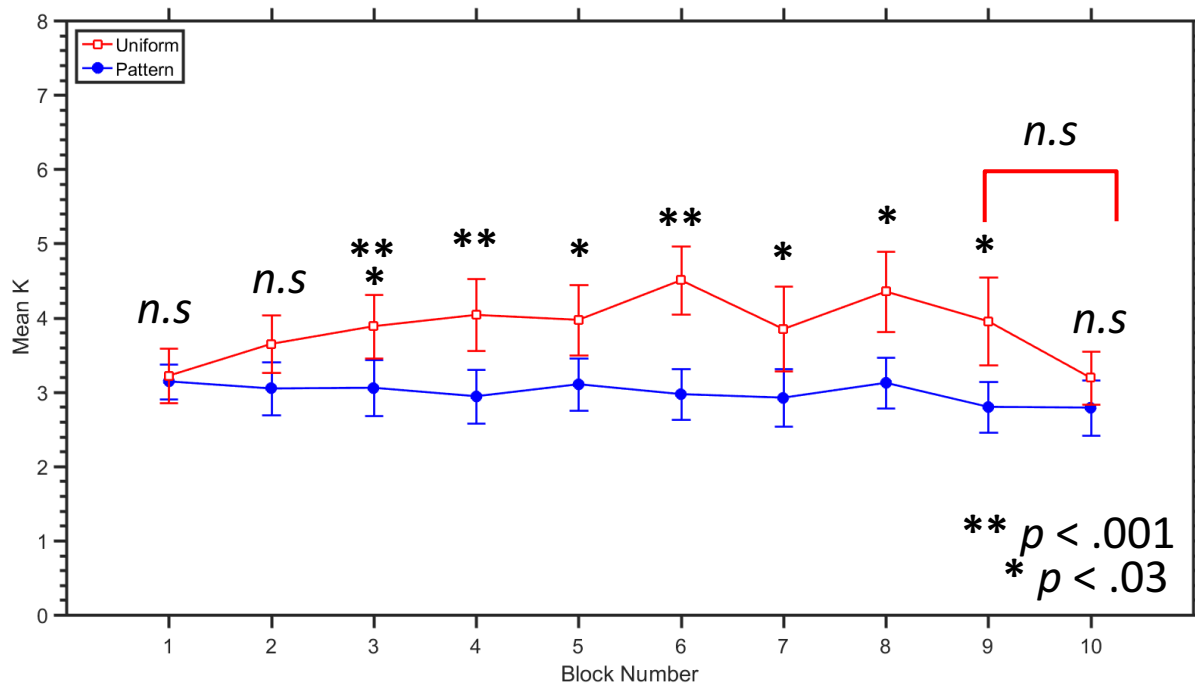
What effect did awareness have?



Experiment 2

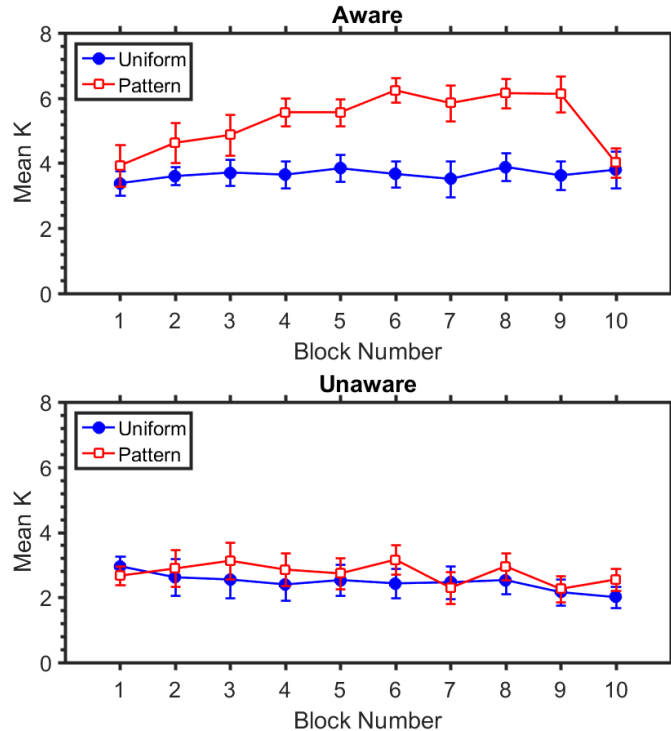
- It seems clear that explicit awareness seems to produce this “memory compression” effect...
- But we did have a primacy effect – Participants who completed the patterned blocks first were more likely to be aware.
- Alternating conditions
 - *Patterned* block followed by a *uniform* block or vice versa

Did we replicate observers improving with statistical regularities?



- Main effect of condition, no effect of block but significant interaction
- No primacy effects this time

Did we replicate the effect of awareness?



- 7 of the 16 observers were 'aware'
- Three-way ANOVA (awareness, block, condition)
 - Main effect of awareness - $p < .01$
 - Significant three-way interaction - $p < .05$

p	Condition	Block	Two-way Interaction
Aware	< .001	< .001	< .001
Unaware	< .02	<i>n.s</i>	<i>n.s</i>

Conclusions

- Memory compression requires explicit awareness of statistical regularities
 - This suggests that the memory compression effect is not produced by implicit visual statistical learning
- Observers may use chunks held in LTM to improve recall performance
 - VWM does not need to be augmented to hold chunks of feature values
 - Using objects stored in VWM as pointers, they can retrieve the chunk and recall more items in the display

Thank you



Edward Awh



Edward Vogel



Alex Holcombe



Patrick Goodbourn



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