Object-based encoding in visual working memory

William Ngiam, Krystian Loetscher, Edward Awh

University of Chicago

OPAM 30; Boston, Massachusetts; November 17, 2022

I respectfully acknowledge we are gathered today on the unceded land of the Massachusett people, and their neighbors, the Wampanoag, and Nipmuc Peoples.

Acknowledgement of Land based on the Town Of Brookline's Indigenous People's Land Acknowledgement: https://www.brooklinema.gov/DocumentCenter/View/24507/Human-Services-Subcommittee-WA-11--Report-rev



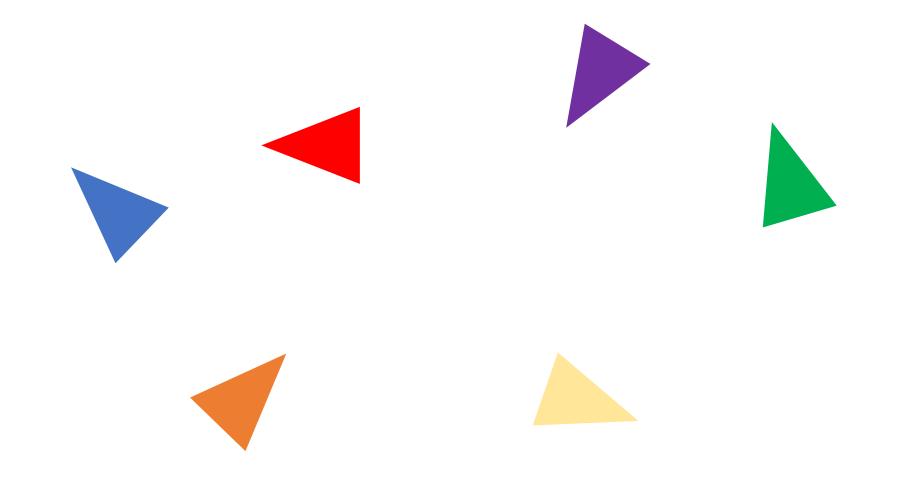




THE UNIVERSITY OF

CHICAGO

What do you remember?



Visual working memory

• The sharply limited store for visual information that is actively being retained in mind for ongoing cognition and perception

Visual working memory

• The sharply limited store for visual information that is actively being retained in mind for ongoing cognition and perception

Object-based theory

"slot models" (Luck and Vogel, 1997; Zhang and Luck, 2008)

Feature-based theory

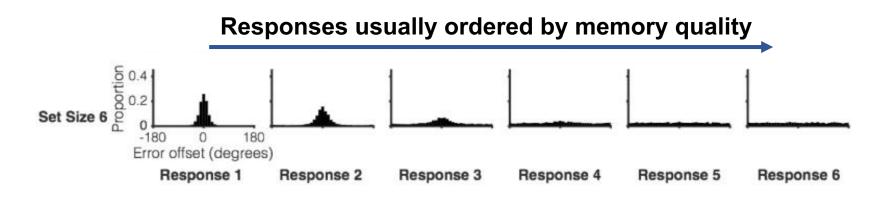
"resource models" (Alvarez and Cavanagh, 2004; Wilken and Ma, 2004)



Luck, S. J., & Vogel, E. K. (1997). <u>https://doi.org/10.1038/36846</u> Zhang, W., & Luck, S. J. (2008). <u>https://doi.org/10.1038/nature06860</u> Alvarez, G. A., & Cavanagh, P. (2004). <u>https://doi.org/10.1111/j.0963-7214.2004.01502006.x</u> Wilken, P., & Ma, W. J. (2004). <u>https://doi.org/10.1167/4.12.11</u>

Introducing the whole-report paradigm

• Test recall for all items rather than just the one item (Adam et al., 2017)



- The first whole-report experiments with conjunction stimuli
- Response interface that collects both features with one click (Sone et al., 2021)

Figure from Adam, K. C. S. et al. (2017) <u>https://doi.org/10.1016/j.cogpsych.2017.07.001</u> Sone, H. et al. (2021) <u>https://doi.org/10.1016/j.cognition.2020.104579</u>

Orientation whole-report



Color whole-report

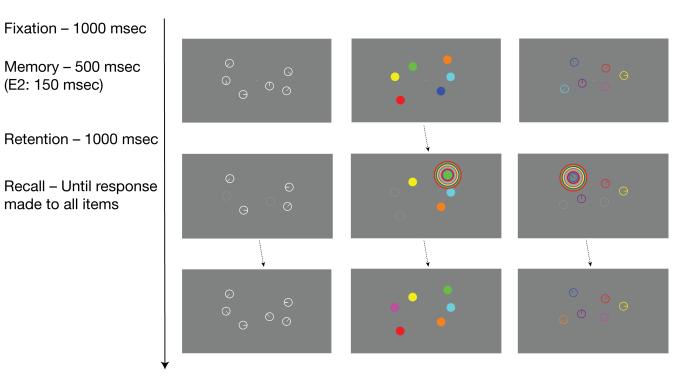


Conjunction whole-report

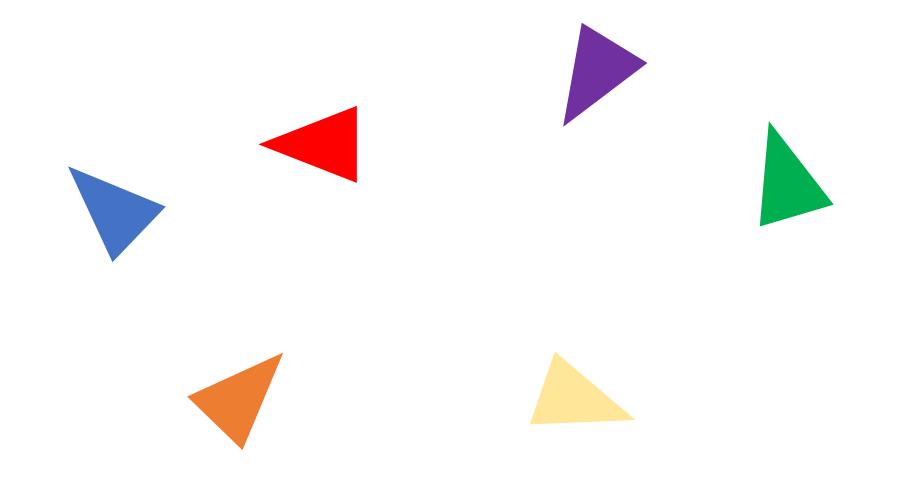


Our conjunction whole-report experiments

- Four experiments (30 subjects each)
 - E1: Colored clock faces
 - E2: Colored clock faces but rapid
 - E3: Colored triangles
 - E4: Colored shapes
- Three conditions (300 trials each)
 - Color only
 - Orientation only or Shape only
 - Conjunction
- Eight discrete colors, orientations, and shapes.

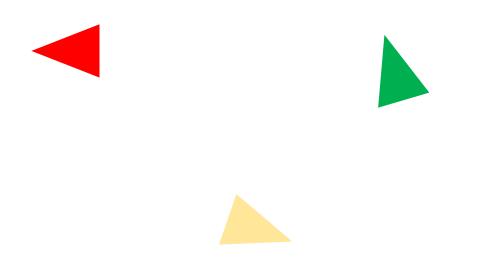


What is the unit of working memory?



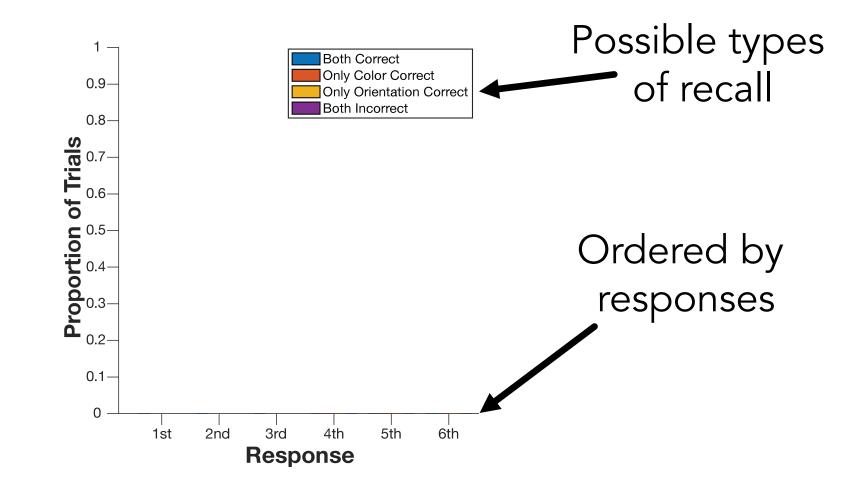
A specific object-based model – strong objects

- Fixed object capacity limit
- Lossless representations ("all-or-none")
- No impact of complexity (additional features)

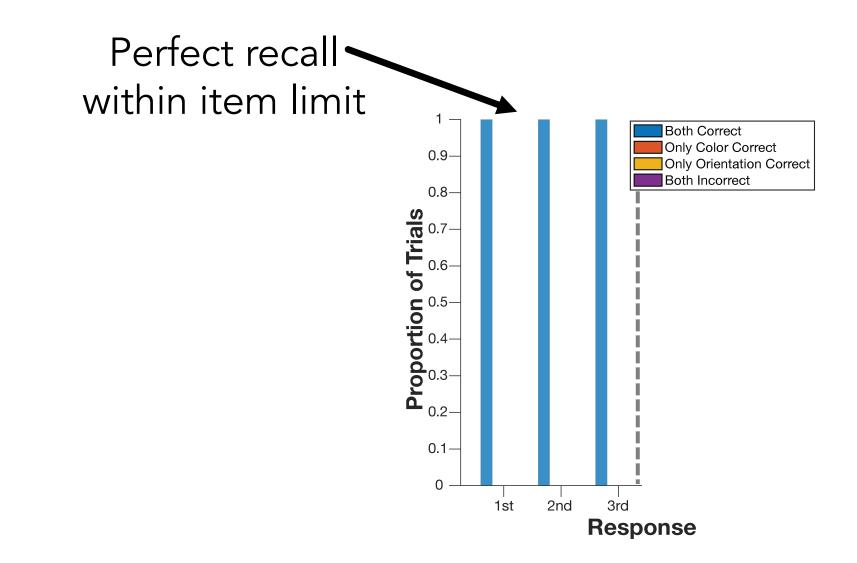


Has anyone ever truly believed this? Anyhow, an early rejection of this model: Olson, I. R. and Jiang, Y. (2002) https://doi.org/10.3758/BF03194756

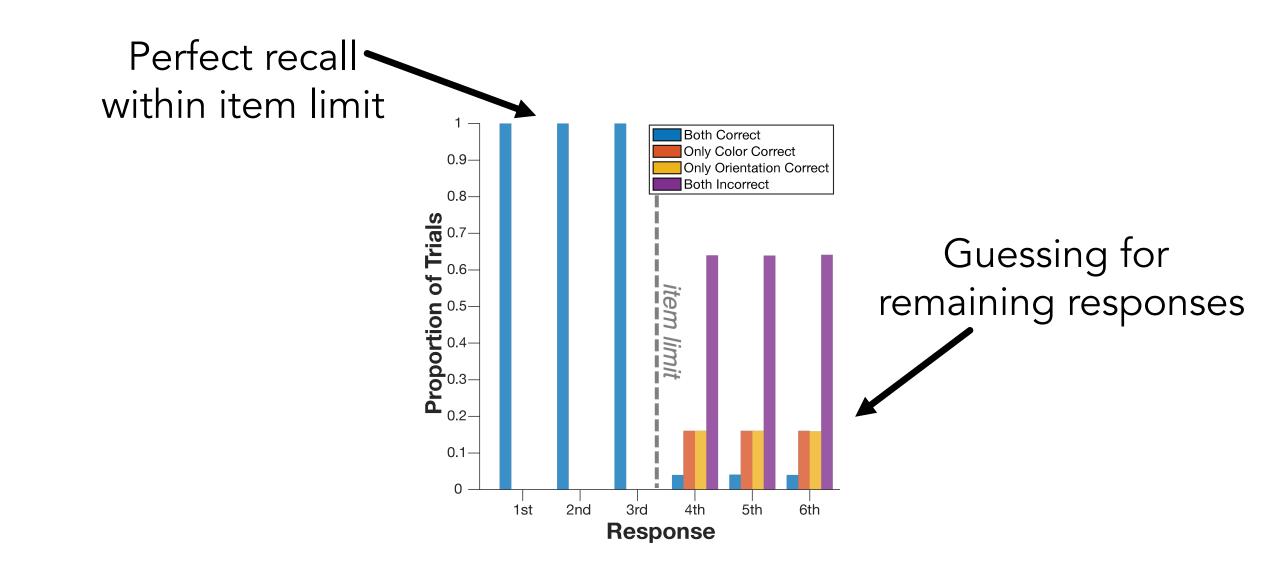
A specific slot model – strong objects



A specific slot model – strong objects

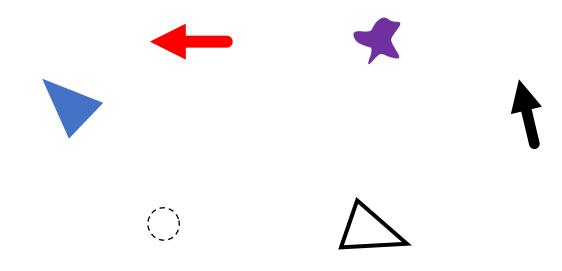


A specific slot model – strong objects



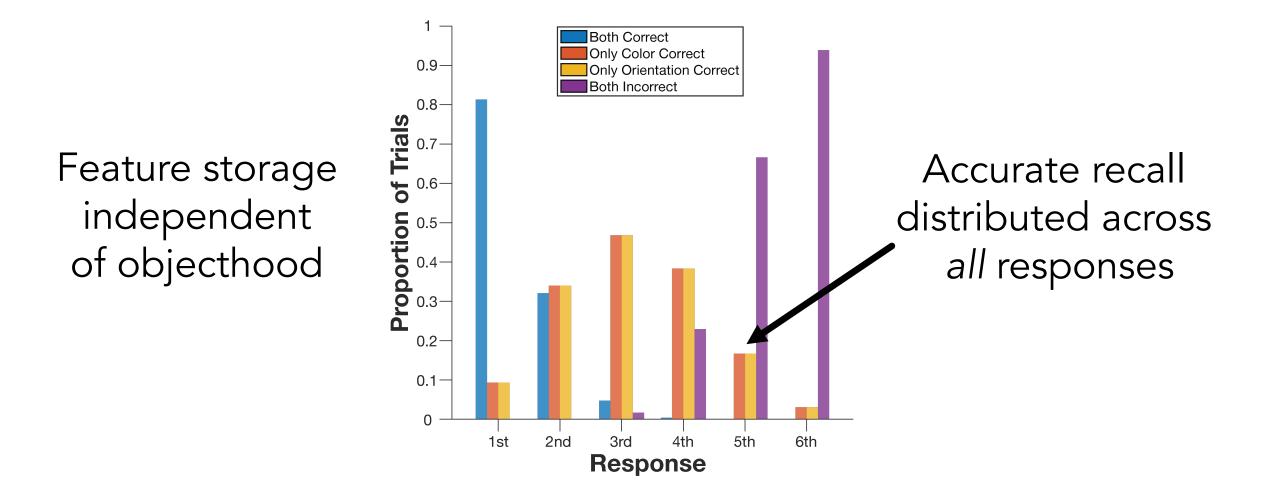
A specific resource model – independent features

- Working memory resources are distributed to all items in the array
- Feature storage is not constrained by which objects contain the features
 - Probability of successful feature storage is independent of objecthood



Bundesen, C. (1990) <u>https://doi.org/10.1037/0033-295X.97.4.523</u>

A specific resource model – independent features

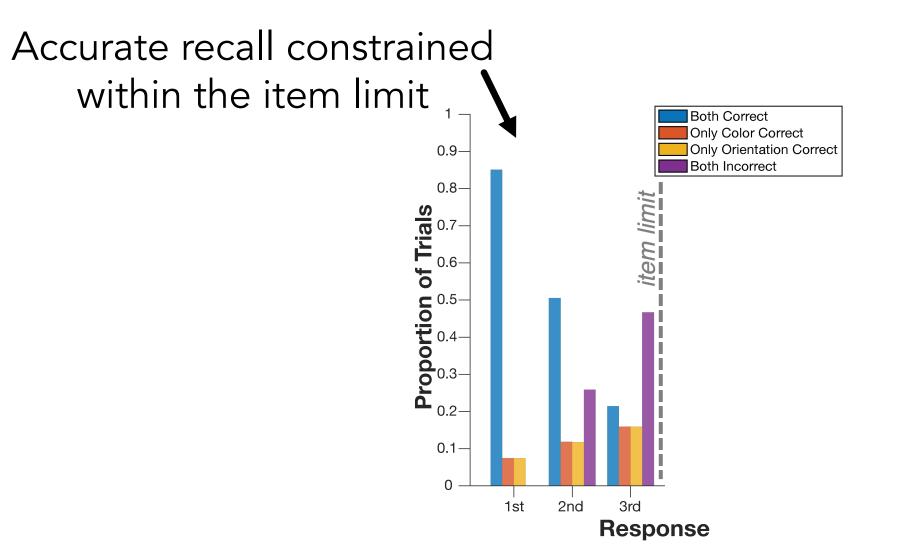


A new model characterization – pointers

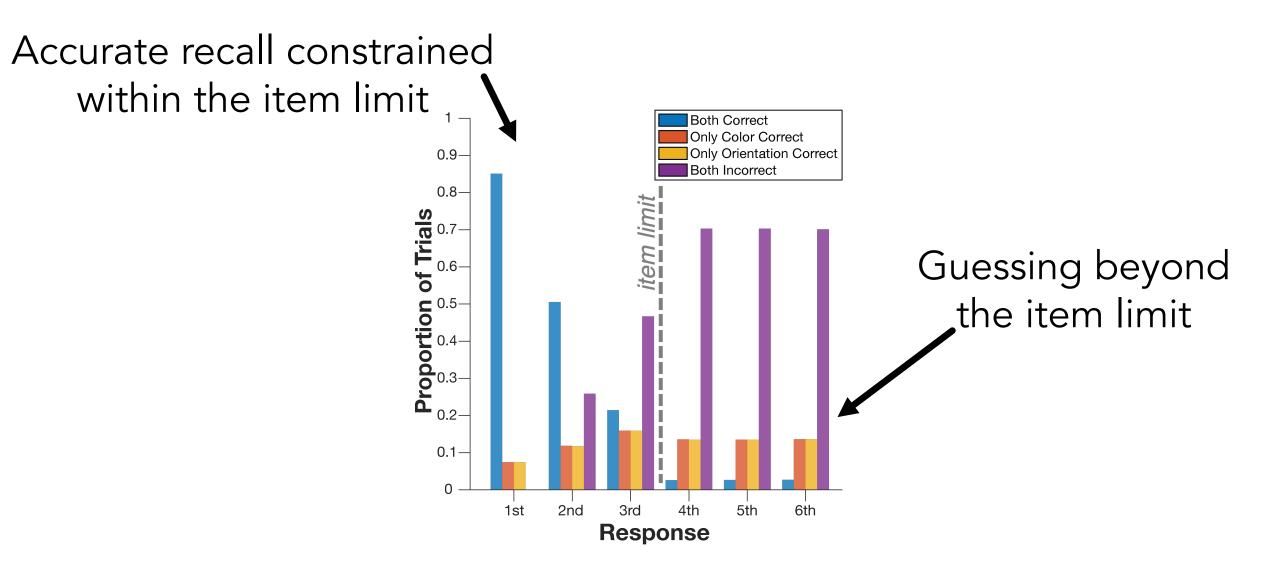
 Location • Shape Color Angle • • Location Color

- LocationShape
- Color
- Angle

A new model characterization – pointers



A new model characterization – pointers



Recall accuracy

| Mean Recall | Experiment 1 | Experiment 2 | Experiment 3 | Experiment 4 |
|---------------------|--------------------|--------------------|--------------------|--------------------|
| Colors | 3.21 ± 0.74 | 2.94 ± 0.64 | | 3.61 ± 0.75 |
| Orientations/Shapes | 2.79 ± 0.44 | 2.45 ± 0.45 | | 3.39 ± 0.64 |
| Conjunctions | 1.62 ± 0.38 | 1.38 ± 0.42 | 1.47 ± 0.44 | 1.92 ± 0.43 |

- Memory for conjunction stimuli is **not lossless**
 - Less conjunctions are fully recalled overall

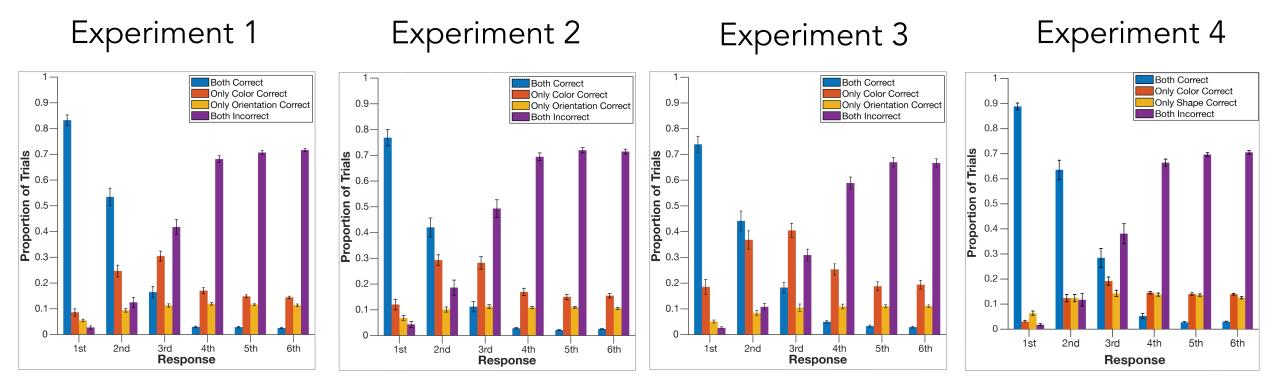
Recall accuracy

| Mean Recall | Experiment 1 | Experiment 2 | Experiment 3 | Experiment 4 |
|---------------------|--------------------|--------------------|--------------------|--------------------|
| Colors | 3.21 ± 0.74 | 2.94 ± 0.64 | | 3.61 ± 0.75 |
| Orientations/Shapes | 2.79 ± 0.44 | 2.45 ± 0.45 | | 3.39 ± 0.64 |
| Conjunctions | 1.62 ± 0.38 | 1.38 ± 0.42 | 1.47 ± 0.44 | 1.92 ± 0.43 |

| Features | 4.94 ± 0.68 | 4.52 ± 0.83 | 5.11 ± 0.65 | 5.34 ± 0.85 |
|----------|--------------------|--------------------|--------------------|--------------------|
|----------|--------------------|--------------------|--------------------|--------------------|

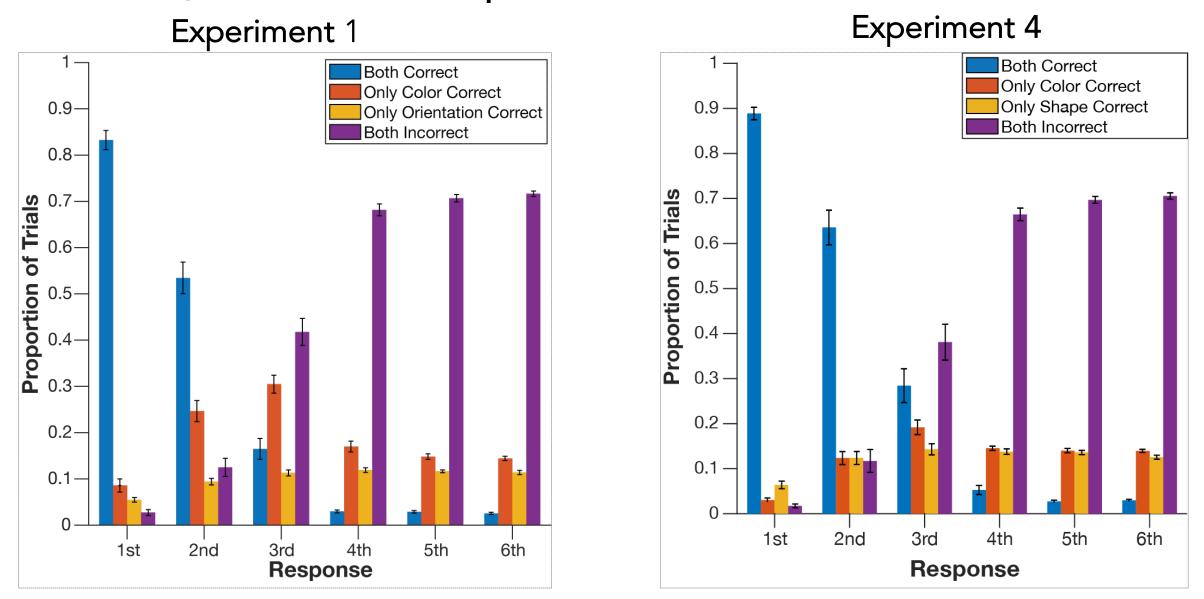
- Memory for conjunction stimuli is not lossless
 - Less conjunctions are fully recalled overall
- But we observe an object-based benefit
 - More features are recalled overall in the conjunction condition compared to the single-feature conditions (~5 features versus ~3 features)

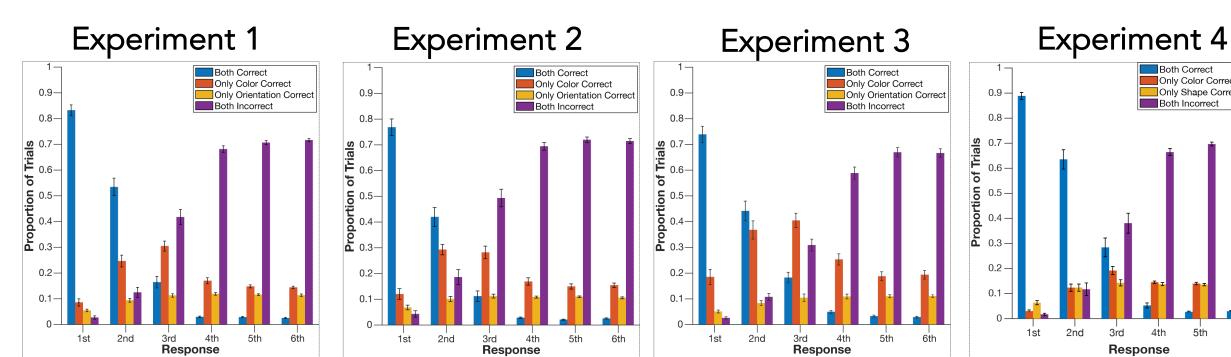
Accuracy across responses



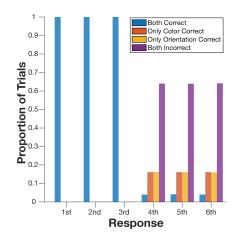
• The same empirical pattern was replicated across four experiments

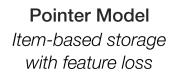
Accuracy across responses

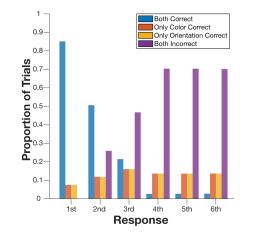




Strong Object Model Accurate storage of three objects







Independent Feature Model Feature storage independent of objecthood

Both Correct

Both Incorrect

3rd

Response

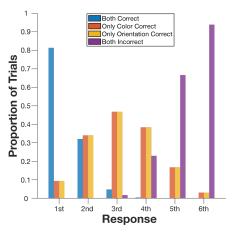
4th

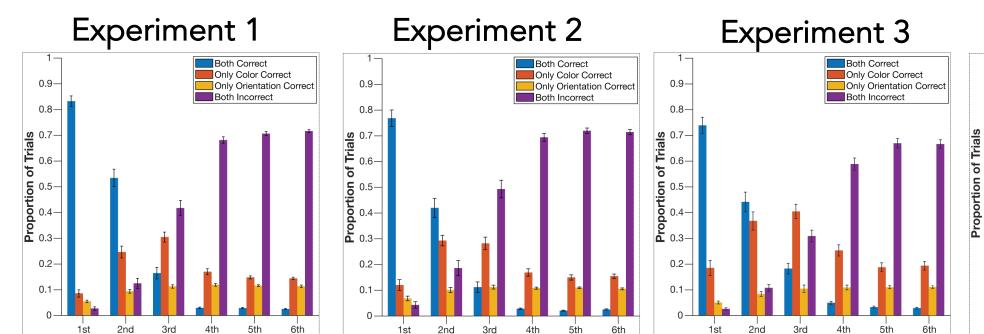
5th

6th

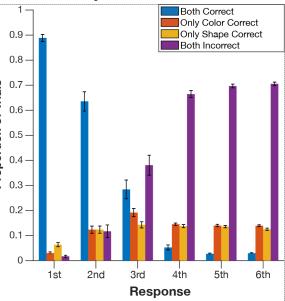
Only Color Correct

Only Shape Correct





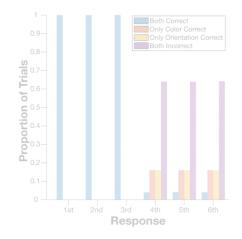
Response



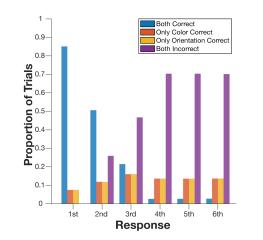
Experiment 4

Strong Object Model Accurate storage of three objects

Response

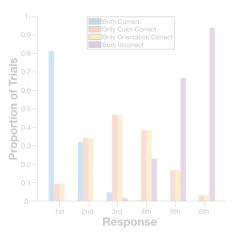


Pointer Model Item-based storage with feature loss



Independent Feature Model Feature storage independent of objecthood

Response



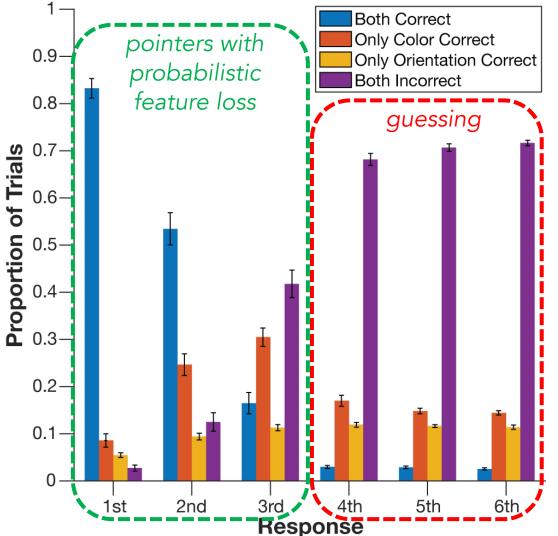
Formal model comparison

• The pointer model was best-fitting for all participants in all experiments

| | X | \checkmark | × |
|--------|---------------------|---------------|----------------------------|
| Model | Strong Object Model | Pointer Model | Independent Features Model |
| E1 AIC | 4978.8 | 3326.2 | 4833.7 |
| E1 BIC | 4984.3 | 3337.2 | 4839.2 |
| E2 AIC | 4907.3 | 3310.2 | 4700.6 |
| E2 BIC | 4912.8 | 3321.2 | 4706.1 |
| E3 AIC | 5657.2 | 3497.4 | 4870.6 |
| E3 BIC | 5662.7 | 3508.4 | 4876.1 |
| E4 AIC | 4730.0 | 3211.5 | 4877.6 |
| E4 BIC | 4735.5 | 3222.5 | 4883.1 |

Our working hypothesis

- Pointers are required to maintain representations of objects through changes in its features
 - Like FINSTs or Object Files (Pylyshyn, 1989; Kahneman et al., 1992)
- Evidence for a neural signature that indexes load and generalizes across feature content (Thyer et al., 2022)



Pylyshyn, Z. (1989). <u>https://doi.org/10.1016/0010-0277(89)90014-0</u> Kahneman, D., Treisman, A., & Gibbs, B. J. (1992). <u>https://doi.org/10.1016/0010-0285(92)90007-0</u> Thyer, W. et al. (2022). <u>https://doi.org/10.1177/09567976221090923</u>

Conclusions

- We observe an **object-based benefit** for memory recall
 - More features are recalled compared to the single-feature conditions
- Accurate recall is restricted to the first three responses regardless of number of features
 - Observers are *guessing* in the last three responses
 - But there is some *feature loss* in the memories
- Formal comparisons favored a model with an object-based capacity limit and probabilistic storage of each object's features
 - Outperformed a model with independent capacity limits for distinct features

