Object-based memories revealed by whole-report for dual-feature stimuli
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## Introduction

A current research topic is how multi-feature objects are stored in visual working memory. Recall tasks with conjunction stimuli have found features of the same item can be forgotter independently (Fougnie \& Alvarez, 2011). It has been suggested that memory storage is therefore feature-based.

Most experiments examining memory for conjunction stimuli use a single probe on each trial This may not accurately reflect memory across the entire display. We used a whole-report paradigm to explore how conjunction stimuli are remembered in visual working memory. .

## Method

In Experiment 1 and 2,30 participants completed 300 memory recall trials in each condition: colors, orientations, and conjunctions. There were 8 possible colors and orientations. In Experiment 3, participants completed the conjunction condition only. On each trial, participants recalled all 6 items with a click and drag response, enabling a single response to both feature dimensions in the conjunction condition.


Analysis
We examined two models that make predictions about how the information might be recalled across the display.

The feature-based model assumes storage is independent regardless of object and will b distributed across responses.


The pointer-based model assumes storage feature decay may occur.

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We fit a beta-binomial model to the response distributions to estimate maximum capacity $\left(\mathrm{K}_{\text {max }}\right)$ and attention (a) for each individual (Hakim et al., 2019). This analytical solution provides
individual's potential capacity across conditions while accounting for lapses in attention.

Maximum capacity
plus strategic guessing
plus strategic guessing



## Conclusions

We conducted novel experiments using a whole-report paradigm with conjunction stimuli. More featural information is
remembered with conjunctions compared to single-feature items.
We observe memory information is concentrated to the first three responses. Rather than features being stored stochastically, the responses. Rather than features being
memory appears to be object-based.

However, it is not lossless as features may be forgotten independently. However, it is not lossless as features may be forgotten independent
We believe there is a limit of three location-based pointers for the We believe there is a limit of th
storage of visual information.

## References

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